

Bash has a powerful parameter syntax. The examples below show a command on the left, the result (if any) in the center, and an explanation on the right. See “Parameter Expansion” in the bash man page.

### **Set Up the Test Directory**

```
$ mkdir test
$ cd test
$ touch file1 file2 file3
```

### **Basic Parameter Expansion**

```
$ param1=hello
$ echo $param1           hello
$ echo ${param1}a       helloa           the braces separate the name
$ echo ${param2}        nothing there
```

### **Default Values**

```
$ echo ${param2:-file*}   file1 file2 file3   all files in the directory
$ echo ${param2:-$param1} hello           uses $param1's value...
$ echo $param2            (nothing)      ... but didn't change $param2
$ echo ${param3:=$param1} hello           uses $param1's value...
$ echo $param3            hello           ... and assigns it to $param3
```

### **Substring Manipulations**

Keep in mind that the substitutions etc are expanded, not literals, so you can use wildcards and other pattern syntaxes in them (for example, the “he\*1” below used to strip “hell” from the value).

```
$ echo ${param1:2}        llo           substring from 2
$ echo ${param1:2:2}      ll            substring from 2, len 2
$ echo ${param1#he}       llo           strip shortest match from start
$ echo ${param1#hel*}     lo           strip shortest match from start
$ echo ${param1#he*l}     lo           strip shortest match from start
$ echo ${param1##he*l}    o            strip longest match from start
$ echo ${param1%l*o}      hel          strip shortest match from end
$ echo ${param1%*l*o}     he           strip longest match from end
$ echo ${param1/l/p}      hepplo       replace as few as possible
$ echo ${param1//l/p}     heppoo       replace as many as possible
```

### **Miscellaneous**

```
$ echo ${!param*}        param1 param2 param3   parameter names starting with...
$ echo ${#param1}        5            length of parameter value
```

### **Example Uses**

```
# Rename all .GIF files to .gif
for file in *.GIF; do mv $file ${file%.GIF}.gif; done

# Now number the files sequentially
cnt=0;
for file in *.gif; do mv $file $cnt$file; let cnt=cnt++; done

# Oops, I didn't mean that... get rid of the numbers.
for file in *.gif; do mv $file ${file##[0-9]}; done
```